

Now in Australia!

Degrees in Game Programming and Game Design

Available from 2017

ABOUT MEDIA DESIGN SCHOOL AND LAUREATE INTERNATIONAL UNIVERSITIES

Media Design School is a part of Laureate International Universities, the world's leading higher education provider.
The Laureate network spans more than 80 institutions in 28 countries including Torrens University and Think Education here in Australia.









"WE ARE DELIGHTED TO SUPPORT THE NEXT GEN OF PLAYSTATION SAVVY DEVELOPERS WITH THE MEDIA DESIGN SCHOOL"

Dr. Maria Stukoff, Head of Academic Development, Sony Computer Entertainment Europe

GAME DESIGN BACHELOR LEVEL DEGREE

If you love games and want to create breathtaking environments and characters for one of the biggest industries in the world, then Game Art is for you. This course will help you develop your artistic style and technical skills through a combination of traditional art practices and the use of industry standard software.

Career Opportunities
Game artist | Modeller | Texture Artist
Technical Director | Art Director



GAME PROGRAMMING BACHELOR LEVEL DEGREE

When becoming a Game Programmer, you'll learn best while doing. You'll code, you'll craft and, in the end, you'll graduate with a portfolio like no other. By the end of the fourth trimester, you'll have worked with other like- minded game programmers and artists to develop an industry level game, giving you the perfect show-reel to kick-start your profession.

Career Opportunities

Game Programmer | Software Engineer

Artificial Intelligence

We expect demand for these courses to be high. Please visit the website below and fill in the enquiry form to express your interest. We will send out further information and application details as they become available.